

Transforming, storing and consuming athletic experiences; a coach's narrative of using a video app.

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.iin, C.J.Cronin@ljmu.ac.uk Transforming, storing and consuming athletic experiences; a coach's narrative of using a video app.

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Transforming, storing and consuming athletic experiences; a coach's narrative of using a video app.

Abstract

The analysis of sport performance in performance contexts has become synonymous with the use of a range of software applications and hardware e.g. heart rate monitors and gps systems. With the prevalence of technology in mind, a small but growing corpus of literature has begun to consider this phenomenon and its influence upon the coaching process. This study adds to this literature by detailing the autoethnographic experiences of a case study coach; Derek. A contextualised and richly described narrative account of Derek's experience of using coaching applications is provided. Analysis of Derek's narrative suggests that technology can be a useful means by which individuals make sense of their experience. Specifically, 1) technology can be a 'ready-to-hand' instrument that enhances the coaching process. Unfortunately, 2) technology may become the only and 'calculative' means by which individuals come to understand their performance. In such instances, it is important to note that 3) the videos we use to understand our performance are transformed and incomplete representations of lived athletic experiences. Thus, Derek's story illustrates how technology can be both an enabler and barrier to athletes who wish to holistically understand their own lived experiences and engage in coach-athlete relationships. The accompanying analysis draws upon concepts from Heideggerian philosophy to add insight into the use of technology within the coaching process. In so doing, the study prompts coaches to critically view their coach-athlete relationships as situated in a wider world which contains, and can be mediated by, technology. In addition, Derek's story (re)directs researchers and coaching practitioners interested in technology to a useful literature (philosophy of technology) which may further inform their understanding of coach-athlete relationships.

Key words: Technology, Coaching, Coach-Athlete Relationship, High Performance, Video Feedback.

Introduction

In recent times coaching practitioners have turned to technology as a means of dealing with the inherent complexity of sport coaching. Indeed, technology is increasingly recognised and universally used with the intention of enhancing the coaching processes (Groom, et al., 2011; Collins, et al., 2015). For instance, coaches may use every day social media applications to communicate with parents and players. Coaches have also utilised technology as a means of providing feedback with the aim of improving sport performance (Bampouras, et al., 2012; Wright, et al., 2013). In such instances, video applications have been used by coaches, athletes and sports scientists (Drust, 2010). Indeed, an abundance of software applications are now available for smartphone and tablet devices. These coaching apps (e.g. Hudl™ and Coaches Eye™) provide a mechanism for coaches to collect and record data on participants during performance (e.g. technique analysis). Additionally, GPS, heart

rate, and power traces are now available to coaches through technological development (Collins, Carson, & Cruickshank, 2015).

Notwithstanding the dominant bio-scientific discourse that permeates sport performance, sport coaching has been portrayed in academic literature as a complex, dynamic and relational process that is concerned with helping individuals flourish in varied contexts (Evans, 2017; Jones, et al., 2013; Miller & Cronin, 2013; Jones, et al., 2016). These varied environments include recreational sports clubs, community centres, educational establishments such as schools, and professional organisations (Sports Coach UK, 2015). Within these environments, coaches engage in relational activities with athletes, parents, and fellow staff all of whom may have competing interests, values, behaviours and ambitions (Barnson, 2014; Bowes & Jones, 2006; Bryson, Buraimo, & Simmons, 2017; Chase & Clickman, 2016).

Despite its prevalence within coaching contexts, the influence of technology upon coachathlete relationships has received limited attention. Where technology has been examined, a small number of articles have argued that technology may be problematic for coach-athlete relationships (e.g. Groom, et al., 2011; Bampouras, Cronin & Miller, 2012; Mackenzie & Cushion, 2013; Nelson, et al., 2014). Within this particular journal, Williams and Manley (2014) identified how technology may threaten the learning potential of players because coaches are viewing their players as data rather than human beings. Williams and Manley (2014) used the term 'machine mentality' to reflect the feeling of dehumanisation that athletes experience when coaches predominantly assess them via technology. In addition, it was suggested that in performance contexts coaches use technology as 'surveillance', and this may dampen player's intrinsic love of their sport (Williams & Manley, 2014). In a direct rebuttal to Williams and Manley (2014), Collins, Carson, & Cruickshank (2015) emphasise the potential for technology to add value to the coaching process by aiding coach decision-making e.g. through the generation and appropriate use of data. It was also argued that technology has much to offer athletes in terms of focusing on targets and empowering athletes to develop. Moreover, Collins et al. (2015) declare that it is not technology per se that is of concern but coaches' use of it. Collins et al. (2015) sociological determinism, contrasts with the technological determinism present in Williams and Manley (2014). Both papers however, recognise the tentative nature of their arguments and the paucity of literature that explores the influence of technology upon coachathlete relationships.

This study directly responds to calls from Mackenzie and Cushion (2013) and Collins, et al. (2015) who both argue for further consideration of sport coaches' use of technology. The study proceeds on the basis that technology is prevalent in coaching (in both performance and

recreational contexts), and its use may be problematic. More specifically, a narrative approach is undertaken that presents the experiences of a case study coach; Derek. This provides an idiographic and relativist account of using video-based technology in the context of a coach-athlete relationship that is situated within the performance domain of coaching. Such accounts are precursors to further theorising the use of technology in coaching because narratives may encourage readers to (re)consider the influence of technology upon wider coaching processes. Thus, the article makes a novel contribution by empirically detailing (through three vignettes) coach experiences of technology as called for by previous literature. Research should not solely aim to raise questions however, but to also answer them (Saldaña, 2014). Subsequently, the paper proceeds by introducing Heidegger's (1977) seminal exploration of technology as a theoretical heuristic for the paper. To date, neither Heideggerian philosophy nor the philosophy of technology have been widely considered in coaching research. Nonetheless, these concepts are helpful in situating coach-athlete relationships within a technologically influenced lifeworld. Thus, although the primary aim of the paper is empirical, the following section and the discussion that accompanies each vignette make an additional significant contribution by introducing some philosophical literature that will aid understanding and may prompt future studies of technology in coaching.

An introduction to Heideggerian Philosophy

Martin Heidegger was a German Philosopher from the phenomenological tradition that values the scrutiny of lived experience as a means for better understanding phenomena – including the phenomenon of technology. Heidegger's philosophical work has been substantial for understanding the ontological condition of 'being' human. While his philosophy is beyond the scope of this paper, we are choosing to draw upon some of his key insights to better analyse our observations such as; 1) noting that experience is a precursor to interpretation, 2) observing that our 'being' always occurs within a lifeworld that both predates and survives our own existence, and 3) being-in-the-world presents us with possibilities to be more authentic. These insights have influenced a gamut of research that attempts to understand experience in areas such as education (e.g. Peters, 2002).

For the above reasons, Martinkova and Parry (2016) have argued that Heidegger can offer much for inquiries seeking to understand sporting activities that are embodied, relational and situated in a wider sporting world. On this theme Cronin and Armour (2015, p. 7) acknowledge the

¹ It is recognised that these philosophical concepts are not exhaustive. Nonetheless, by introducing a seminal philosophical consideration of technology, we hope to move beyond the impasse between Williams & Manley (2014) & Collins, Carson, & Cruickshank (2015) and prompt philosophical discussions of technology and coaching.

value of Heideggerian philosophy in this field by recognising that coaches are "thrown into a coaching world and are not isolated entities within it". With this Heideggerian influenced conception of the coaching lifeworld in mind, we can appreciate that the world in which coaches are 'thrown' is pervaded by technology. Indeed, Cronin and Armour (2015) note that the coaching lifeworld contains technology for evaluating performance, and it also exists through online experiences where coaches communicate with athletes or fellow coaches.

Heidegger (1977) was critical of the development of technology within the life world. In a seminal exploration of technology, he explained that technology is not a neutral 'tool' or instrument which we simply use, as is often interpreted via the Greek term technē. Such a narrow and instrumentalist view has developed via the Latin of the Romans (Heidegger, 1971), which emphasised the role of production and causation as per input/output models (Standish, 1997). For example the use of a spreadsheet wherein technology facilitates the construction of graphs from data. Instead, Heidegger (1977, p. 27) has identified that technology is usually 'unseen' and uncritically adopted but is very influential in how various phenomena actually reveal themselves in the world. Additionally the thinking which operates behind the uses of technological instruments are very much present in how we understand our experiences. Consequently Heidegger argues that technē ought to be understood as inclusive of poiēsis. Poiēsis refers to the virtuous and holistic notion of understanding what ends are worthwhile pursuing. This might involve critically understanding the thinking behind and purpose of a technological device (e.g. a spreadsheet) as distinct from the mere skill of production or manufacturing. As such, Heidegger (1977, pp. 9-13) argued that we should transcend the modern reduction of technology to a means/end relation and to return to the more holistic notion of 'bringing-forth' which may even include the "poetic" understanding of experience. From this perspective, Heidegger notes that modern technology 'Enframes' (German Ge-stell) our experiences by providing a taken-for-granted framework, much like Kuhn's (1970) scientific paradigms, with their 'normalising' way of ordering understandings of particular phenomena.

According to Waddington (2005, p. 568) Heidegger's work is seminal because it has "pioneered a new way of thinking about technology". Accordingly in this exploratory study, some of his philosophy is used as a theoretical heuristic. This is warranted given, 1) the calls to use Heideggerian philosophy as a means of examining coaching as a situated activity (Cronin & Armour, 2015), 2) Heidegger's consideration of the influence of technology on the ontological notion of being (a coach) (Heidegger, 1977), and 3) the call to use Heideggerian philosophy to view sporting experiences within a wider lifeworld (Martinkova & Parry, 2016).

Methodology

Like Casey and Schaefer (2016), this paper began not by prioritising any defined methodological stance but by valuing a shared experience. Specifically, Derek's experience of using technology within a coaching context was presented to the co-authors as part of a naturally occurring informal discussion in a casual setting. The conversation illustrated that "people can 'apprehend' the world narratively, and people can 'tell' about the world narratively" (Holley and Colyar, 2009, p.200). Therefore, it was decided that a more formal narrative approach should be undertaken to describe 'the who, what, where, and when', of Derek's experiences, whilst also illuminating the why and how (Denison, 2016).

Narrative research is loosely defined as "a family of methods that have in common a focus on stories" (Smith, 2016, p. 261). This encompassing definition is necessary as researchers have embraced narrative as both a unit of analysis (story analysts), and also as a vehicle for representing experiences (story tellers) (Smith & Sparkes, 2009). It is argued that individuals' narratives are a useful focus of analysis because performative beings such as coaches construct identities through narratives (Mason, Andrews, & Silk, 2005; Sparkes & Smith, 2011; Carless & Douglas, 2011). It has also been claimed that narrative representation can elicit reflection and action among readers and this provides a strong rationale for the narrative approach undertaken herein (Armour & Chen, 2012; Douglas & Carless, 2008; Gilbourne, Jones, & Jordan, 2014; Smith, Latimer-Cheung, Tomasone, and Martin Ginis, 2015).

Data collection and analysis

Actualising the strengths of narrative research identified above, was achieved through employing a structure utilised by Casey and Schaefer (2016) and first advocated by Connelly and Clandinin (1999). Specifically, narratives were viewed through three phases; living the story, telling the story, and retelling the story. A fourth concept 'reliving the story' is also advocated by Connelly and Clandinin. We have eschewed exploring this aspect as it is perhaps personal to each author and should the narrative move readers, they themselves will relive the story in their own coaching contexts.

1) Living the story

The narrative presented is based upon Derek's storied lived experience. It was lived within a particular relational, spatial, and temporal moment. As researchers we view Derek's story as consistent with the intersubjective type of narrative, which is ontologically relative and epistemologically constructed (Smith & Sparkes, 2009). Accordingly, it is important to detail some of the subjectivities that Derek as a participant brought to the lived story and the setting in which it took place².

Derek is an experienced coach (over 15 years) who has worked across a number of sporting contexts from community to performance. He is educated to post graduate level in a sport science related subject and has successfully completed a number of formal coach education courses. Derek regularly attends conferences and seeks out learning opportunities through coaches, books and online blogs. The knowledge and experiences gained has open doors for him to mentor coaches through workshop based activities and on a one to one basis. Derek first met Jack (the athlete in Derek's story), Jack's coach and Jack's parents, whilst attending a workshop. From Derek's perspective, Jack was a junior athlete with a disability who had just received funding from the NGB and needed significant work to develop a technical, physical and psychological foundation from which to maximise his potential.

2) Telling the story

In order to share this story, Derek completed a formal written account of his experience. This piece (3000 words) provided him with space and time to elucidate his experiences, introduce the characters, set the scene, and unfurl the plot. During this phase, we as a research team were acutely aware that Derek was simultaneously engaging in both storytelling and a meaning making exercise (Gubrium & Holstein, 2009; Clandinin and Connelly, 2000).

3) Retelling the story

The research team began retelling (and therefore, reanalysing) the story by;

- a) The authors examining Derek's narrative as critical friends (Costa & Kallick, 1993). During this phase, we questioned Derek's account and considered not just what was said, but how. This process clarified any vague details such as his relationship with the governing body.
- b) Once details were clarified, the story was then reduced by the research team to three coconstructed vignettes (to follow) which highlighted the salient points. This process involved refining

² We recognise that the reflexive disclosure here is inevitably only a partial account of Derek's subjectivities. Nonetheless, they are presented here in order to aid readers as connoisseurs of research (Sparkes & Smith, 2009).

word count, character, plot, and tone in order to elicit reader's interest and encourage contemplation (Coulter and Smith, 2009; Holley and Colyar, 2009). These recommendations draw upon Gubrium and Holstein's (1997) concept of 'emotionalism', which posits that interest can be generated from readers by editing and reconstructing texts in order to describe the emotions, perceptions, and meanings of subjects.

c) Following retelling, Derek individually revisited the 'vignettes' to question and 'consider' the verisimilitude representation of the narrative³.

Despite Derek's role in the study (1, 3a and 3b above), the vignettes are not presented as neutral or realist tales. Rather, the vignettes presented are co-constructed accounts. Also, while co-authors and Derek were questioning of each other's contribution they were not neutral. For example, in keeping with Denison (2016 p.9) the research team agreed that an absence of theoretical content "can forge a separation between expression and theory, story and analysis, self and other and mind and body". Accordingly, in order to provide insight we also engaged our academics voices. As will be apparent in the discussion that accompanies the vignette, these academic voices predominantly used Heideggerian influenced philosophy to elucidate the vignettes. This decision was taken after a prolonged period of immersion in the text, using analytical memo's throughout the text, and critical conversations as a research team (Thompson, Potrac, & Jones, 2013).

Limitations

Other individuals, in addition to Derek, are also present in the text (e.g. athletes, parents). Representations of these individuals are co-constructed, creative and relativist, rather than a realist verbatim account of what individuals actually said, did or who they are. Accordingly, other characters within the vignettes such as athletes and parents might (re)present themselves and this story differently. Consistent with this subjectivist construction and interpretation of narrative, we argue that generalisation from the narrative should be cautious, analytical, and done through the natural attitude of readers as connoisseurs (Sparkes & Smith, 2009).

The discussion which follows the narratives, introduces Heideggerian influenced concepts and literature. Heideggerian philosophy and the philosophy of technology are extensive areas which are beyond the scope and capacity of this study. The discussion therefore does not claim to be informed by a complete or definitive account of either. Rather the philosophical concepts introduced are used because of their relevance and insight which may be valuable to coaches and coaching

³ We recognise from arguments concerning member checking that this does not confer a realist notion of validity upon the story.

researchers. Other concepts and perspectives are also available. Thus, the discussion and article in general should not be judged as an exhaustive philosophical treatise, but as an empirical study that utilises some philosophical concepts to aid our understanding of the coaching process.

Ethics.

Following the initial and informal interaction with Derek, institution ethical approval was sought and provided. Ethical confidentiality of participants was addressed from a relational perspective (Ellis, Adams, & Bochner, 2011). Pseudonyms were used for Derek and other individuals in the story to ensure confidentiality. Other details such as the athlete's disability, events, and competitions were also obscured.

Another issue that arose is ownership of the story. While Derek told the original story, the tale presented here is co-constructed with the researchers. The relationship between Derek and the research team inevitably leads to a power dynamic (Carless, Sparkes, Douglas, & Cooke, 2014). In order to somewhat mitigate this, Derek was involved throughout the project by producing texts and reviewing drafts.

A final ethical issue also arose during the analysis and writing processes. Heideggerian-influenced hermeneutic phenomenology looms large in this study. Therefore, it is important to inform readers that prior to, during, and post-World War Two, Heidegger led a controversial political life. It is widely accepted that at this time, Heidegger's politics were disturbingly consistent with far right National Socialism (Clarke, 2014). Accordingly, it is important to clarify that the research team only used this literature on the basis that they could also wholly denounce and refute Heidegger's political views. As a paper focused on technology, Heidegger's influence on this study is, therefore limited to relevant concepts that are used as an explanatory tool rather than advocacy for his political stances, his philosophy as a whole, his actions or activism associated with nationalism.

Findings and Discussion

Vignette 1: Starting the relationship (Derek's Voice)

I (Derek) started coaching Jack by saying:

So that's agreed, I will start to coach you until the international tournament. At that point, we will do a review and we might go separate ways. I don't know what management think yet but as far as I am concerned you need a coach because Bob is not there for you and I have capacity. So let's see if it works, for a period of time.

After a 3-month period of mentoring Jack and his coach Bob, Jack's parents approached me to take over the lead role for their performance funded athlete. This was not a straight forward decision. I was contracted by the sport to support Jack and his coach Bob. Bob, however had started to distance himself from us and didn't respond to email requests for programmes. In addition, there were no records of the volume, intensities and modes of training. His major competition was coming up in a few months and he needed somebody. I was already involved so why not?

Jack was in limbo. He lived in a remote town over 4 hours away from my home and so I was concerned about delivering effective coaching to a funded athlete. I was also anxious about the amount of travel his parents would have to do given the distance, their jobs, and their wider family responsibilities. Jack's parents were quite persuasive however. They said:

We love Jack very much and as parents we will always want the best for him and whatever he wants we will support. We like the way you work with him and the other athletes and so it's no problem to drive down. Whatever contact you need, we will happily accommodate.

I (Derek) sought further counsel from Dave the NGB manager. He did not provide the clarity and reassurance that I desired. But he did leave me with a parting thought that festered. Dave said:

Athletes see your sport science support. They see your focus on technical development and the way you use technological equipment to do the analysis. This is different to what they are used to receiving. So be careful. The technology is glamourous and appealing. Is that why they want to work with you?

Problem solving

The technique video analysis programme was the answer to all my (Derek) coaching challenges. It was like finding the holy grail of apps as my fingers swiped through the

different screens and options. The ability to capture athlete's movements and review their technique in slow motion was simply bliss. Better still, I could draw angles and calculate contact and flight time. *You geek* I thought. It was like putting a kid in a sweet store, it was like we were made for each other. This was the key to helping Jack develop.

Jack is an athlete with impairment who has a unique running gait. As my eyes were transfixed by the slow motion replay of Jack's first run, I felt somewhat humbled by the shear complexity of his movement. In real time, one can often take for granted the human body's ability to find its own way to overcome limitations. But in slow motion I was truly amazed that Jack didn't fall over has he powered along the grass. Questions rushed through my mind. Where do I start? What is most important? How do I communicate all this stuff across the three hour distance? What can be improved? What is fixed? I had never constructed an annual plan for someone as unique. In fact, the amalgamation of a complex impairment, the uncertainty that teenage maturity brings and the geographical distance between us meant this was a challenge.

Theoretical discussion 1: Technology as a ready at hand instrument to enhance the coaching process (Academic Voices)

With Hediggeerian understanding of technology in mind (Heidegger, 1977), Malpas writes (2000, p. 205) "of all the ways in which modern technology has brought about a transformation in the world and our experience of it, it is in our relation to space-and thereby also time-that its effects have been most striking". Malpas cites the development of the locomotor engine, combustion engine, and airplane as evidence that technology has changed our relationship to time and space. As a result, family members who live in different towns, cities, or countries can use technology to connect with each other. In colloquial terms, technology means individuals are 'not as far away as they used to be'. Similarly, but much more recently, the development of social media, high speed broadband, Wi-Fi and the internet in general, has continued to alter our experiences of time and space. Video based technology such as 'skype' can be a means by which people, objects, and places that are far away come into our homes via television, computers, and phones. Indeed, it was a combination of the internet, hardware, and software that enthused Derek at the outset of this relation with Jack.

Technology such as Skype would ensure access to Jack would be frequent, plentiful, and not inhibited by space or time. In this sense, technology becomes a means by which Derek can positively develop a coach-athlete relationship and improve Jack's performance.

From a Heideggerian perspective, the utility of the technology (precision, connection, timeliness) means that for Derek the hardware and apps are 'ready-to-hand' objects. They are more

than a means to an end because they also include the thinking, desiring and purposes which lie behind the uses. Ready-to-hand is a Heideggerian concept that defines and differentiates objects, which are merely present in our world (present-at-hand), from those (ready-to-hand) that we use to further our experiences within the world (Walters, 1995). To illustrate this dichotomy, Heidegger famously provides the example of an experienced carpenter who skilfully and smoothly wields a hammer to further his (sic) existence. This is contrasted with the novice who defines a hammer by its colour and weight as an object rather than the expert who sees its possibilities within a totalising world – as per Enframing. Similar to the carpenter and the hammer, the app and associated hardware enabled Derek to further his existence as a coach within the world of performance sport. Technology is not a neutral object, but is intrinsic to the actual relationship with Jack, involving not just potential improvement of his technique and performance, but also the actual nature of their relationship in total and how it is experienced and understood by Derek, Jack and the governing body. Indeed, Derek incorporates the technology to further his existence as a coach who is a humanin-relation-with-others. In so doing, technology was not "the mere application of modern mathematical physical science to praxis. Rather, machine technology is itself an autonomous transformation of praxis" and frames how "man [sic] in his relationship to himself and to everything that is" is understood (Heidegger, 1977, p. 27 & 116).

Vignette 2: Making progress (Derek's Voice)

Derek: Hi Jack how are you today?

Jack: Hey fine

Derek: Cool that's good, how was training?

Jack: Fine

Derek: Ok, so how did you feel?

Jack: Fine

Derek: Any soreness?

Jack: No all fine

Derek: Ok, how was the video?

Jack: Right this is what I saw ...

Jack was a geek, like me. Our small talk was awkward but once I asked about the videos he switched on. He started asking questions about how we got those improvements. He was

interested in anything that could improve performance. Using the videos of training sessions, I was able to explain the consistent movement patterns that Jack was producing. This seemed to capture and fuel his imagination. I knew this was going to be the best way to communicate to him.

Jack was still learning about his ability. Videoing his different functional movements was helping him. The 'I can't do that attitude' was soon swept away as he saw himself do things on the ipad that he had considered hard or impossible. The video application provided a mirror to a world of possibility. It also highlighted plenty of biomechanical 'flaws' but gave us hope that overtime these could be addressed. But Jack was unique and this was important to remember. I soon recognised that I couldn't predict Jack's development one month ahead, never mind in 12 months. I did not know how he would react to changes in training volumes and intensities. So we decided to video every session and review them on a weekly basis. We would build a programme on a month by month basis using the app.

Theoretical discussion 2: technology not neutral but a product of calculative thinking (Academic Voices)

The promise of technology to enhance Jack's sport performance is a clear example of what Collins, et al. (2015, p. 1096) argue are the benefits of technology;

technological tools are often sensibly employed within elite coaching environments because they are able to satisfy the need to plan, predict, monitor and revise coaching practice across different timescales

For example, following the somewhat awkward opening discussion, the video produced with the app allows Derek to connect with Jack. Thus, technology not only provided a means of communication across time and space, but also a source of data which was a shared resource and a focal point for Derek's interactions with Jack. Moreover, the videos constructed with the app enabled both Derek and Jack to explore 'biomechanical flaws', and determine volume and intensities of training. In so doing, Jack's ontological understanding of what it means to be a runner was enhanced by the calculations within the app. In that sense, the app also became a ready-to-hand object for Jack in that it enabled him to connect with Derek and to further his existence as a runner.

For Heidegger, Derek and Jack's use of technology to understand their own working relationship, represents what he regards as 'calculative thinking'. This is the sort of an ordering of

the world – and of course data. What concerned Heidegger (1966, p. 56; 1968, p. 171) was that a particular reductive frame of understanding gained through technology becomes the *only* way of understanding. He saw this as problematic because human persons are often reduced to the role of being a 'standing reserve' as raw materials for the input to a particular assembly-line of production (Heidegger, 1977, pp. 4 & 23) and thus become less-than human.

It is important to recognise that Derek is a centrally funded coach who operates in the world of high performance sport. In the UK, this culture has been characterised by a policy of 'no compromise' where funding decisions are made on the basis of performance outcomes and detailed analysis of medal opportunities (Cruickshank, Collins & Minten, 2014). For readers familiar with the dominant bio-scientific and positivist discourse in performance sport, the wide spread use of technology as a *means* to particular ends of monitoring and directing athletes will not be surprising (Nelson & Groom, 2012). For those not familiar, technology is often used in performance sport as part of a bio-scientific ethos where incremental improvements in performance are measured in order to contribute to performance outcomes. As an ambitious athlete, Jack was seeking to enter this world. Given this wider macro context, it is perhaps understandable that both Jack and Derek envisaged technology as merely the *means* to incremental and measurable improvement of technique. Furthermore, it is perhaps understandable that Jack came to understand his body as a resource (i.e. 'standing reserve') to be developed. Therefore the very human relationship between coach and athlete can be reduced to a mere production of outputs using particular inputs, which can be felt by both parties as rather de-humanising.

Vignette 3: What is going on here? (Derek's Voice)

Today my (Derek) conversation with Jack was bitter sweet. As usual, he went through the video explaining the positions that he was happy with and that he was not happy with. Great stuff, but when it came to my turn, I felt I could not add a single thing. He had hit all the key technical points from today's session. My boy had learnt well and learnt fast. He knows the technique inside and out. He knows exactly what to look for and he could see the errors.

But hang on, I am investing a lot of time into this relationship and I enjoy coaching him, so I hope he sees that coaching is more than just knowledge of biomechanical principles. In fact, there is so much more to develop and to teach. Come to think about it, I really want him to learn to listen to his body, its aches, pains, and rhythms. After all, it is his body but he only knows it through the screen. I am a little concerned that his enthusiasm for learning and progressing technique may narrow his focus. For example, the training video can't tell me

how he is feeling. His feelings are equally as important as the hard evidence. He needs to feel his race and not just see it afterwards.

A few weeks later: A crisis

We (Jack and I) have come to the end of the block of training and our review of the videos did not show the desired progression I had hoped. After some initial neurological adaptations, signs of progression were starting to taper off. Although I had tried to focus on developing intrinsic awareness to supplement the videos, the power of imagery has over shadowed this desire. I reassured Jack that his commitment was first class, that his learning curve was huge and that each training session was money in the bank to be drawn out at the right time. But it doesn't wash with Jack. He knows what to look for in technical development. He has the videos and if he doesn't see any immediate improvement, it affects him. I have in a sense 'created a monster', that needs to be fed with external evidence based feedback. What seemed to start out as a learning tool, now feels like a whip across my shoulders. If the video does not show improvement then I am a bad coach! I feel somewhat at a loss in terms of how to respond to Jack. I know that the direction of travel as far as the programme is going is correct, but I am uncertain of when things will noticeably improve. The video is now a 'monkey on my back'. I am so pleased that Kevin's (another coach at a local club) athletes are doing well, but this seems to add another layer of pressure to get things right. I know that Jack will eventually produce the right performance results but it is hard to keep reminding a young enthusiastic athlete to be patient. Will he trust me to stay with him? Will he keeping focusing on the damn videos? Will he notice the improvements in Kevin's athletes? Will he switch coach again?

Theoretical consideration 3: Transformed, stored, and dehumanised representations of performance.

Heidegger (1977) noted that although technology is usually developed in order to bring us closer together, it can, depending on our use of it, provide greater distance from others and even from ourselves as human persons. For example, despite the passage of time, Jack's relationship with Derek struggled to move beyond awkward niceties and the data. Additionally, Derek suggests that for Jack the app was not *a means* to furthering his understanding of his own performance. Rather, the technology appears to have become Jack's *only means* of understanding his performance. In that instance, Derek's story illustrates, as Heidegger argued, that when used excessively, calculative

thinking that is associated with technology can negatively influence an individual's understanding and appreciation of her/his own existence.

Heidegger (1977) speculated that technology and calculative thinking may be a barrier to ontological understanding and authenticity because it frames things for us in a way that is transformed, stored, and to be consumed. In Jack's case, his lived experience is transformed into a video, stored on an IPad, and consumed as *the* way of examining his performance. Malpas (2000 p. 206) argues that such reductionist and transformative processes can "obliterate difference and render everything in a one –dimensional sameness". These issues have previously been alluded to by Williams and Manley (2014) who argued that if coaching is thought to be an athlete centred practice (Cushion, 2011; Jenkins, 2011), where the coaching activity is perforated by social interactions and emplaced as social practice (Cushion, Armour and Jones, 2006), then athletes rather than quantitative measurements, should be at the heart of the process. For instance, one of the participants in Williams and Manley's (2014, p. 8) stated;

coach [David] is the main man, and you've got 15 robots and they are all doing what he says ... It's more sort of ... I'm the chief, I want to know everything about you, and I want to monitor you all times, it's a 24/7 job you've got ... I don't like it ... I don't think it gets the best out of you. It's the way the modern game is working, technology and all this.

This specific quote highlights how technology has the ability to reduce autonomy and authenticity within a coaching setting, to the point where players feel 'dehumanised' and as a result less motivated. From a similar perspective to Williams and Manley (2014), Derek argued that the app did not account for Jack's embodied feelings. For Malpas (2000), this situation is not surprising because complex relations, cognitions, emotions and even 'poetic' desires and aspirations that are associated with the lived experience of running (Allen-Collinson & Hockey, 2011) cannot be transformed, stored or consumed via apps and screens. Quite simply, because these complex facets of running were not represented via the app, Jack did not explore or come to understand them. In this sense, and from Derek's perspective, what Jack came to know was a consumable, transformed and stored representation of running rather than his 'own lived experience' in a holistic and very 'human' sense. More worryingly, because the technology that Derek initially prescribed with enthusiasm became Jack's only means of knowing his performance, the technology paradoxically served not to bring him closer to Derek or closer to understanding his performance, but to divorce him from his own meaningful and lived experience of running. In essence, as Heidegger predicted and as Derek would come to see, the representation on the screen did not capture the complete multidimensional and affective nature of running.

From Derek's perspective, the excessive zest with which Jack embraced and utilised the technology actually became a barrier to developing a more productive relationship and he felt "usurped by the app" (Derek's words). Consequently, as Jack developed a greater understanding of technical running, Derek felt a change in his value to Jack as a human coach as part of a relationship. He wondered if his role was diminishing;

I felt I could not add a single thing. He had hit all the key technical points from today's session... I am investing a lot of time into this relationship and I enjoy coaching his, so I hope he sees that coaching is more than just knowledge of biomechanical principles

Technology therefore did not only become a barrier between Jack and his own lived experience, but in time and through excessive consumption became a barrier between Jack and Derek. This is an important finding as to date authors (Williams & Manley, 2016; Bampouras, et al., 2012) have noted how technology may dehumanise coach-athlete relations from the perspective of the athlete, but the dehumanisation of coaches has not been considered.

Final considerations and conclusion.

For fear of being labelled luddites, we begin this conclusion by once again emphasising that we do not see the development of technological devices as a problem for coaches. On the contrary, we argue that technology itself is not a problem and can add much value to the experiences of both coaches and athletes e.g. as an instrument to overcome time and space. Additionally, we agree with Dreyfuss (1995), and Collins, et al. (2015) who assert that technology can encourage a more rational, objective, and quantified view of human performance. This may aid sporting performance due to its specificity.

Nonetheless, as illustrated in Derek's story, if a rational, objective, and quantified view derived from technology becomes *the only means* by which we see ourselves, then we might only come to know a transformed, stored, and dehumanised representation. In such instances, where technology is used as the *only* source of feedback, then it renders us as "a resource to be used, but more important to be enhanced—like any other" (Dreyfuss, 1995, p. 28). The athlete who only views running experiences solely through a performance analysis application loses touch with the pain, joy, comradeship, and freedom that comes with running. The athlete is rendered as a technological rather than human being. The overall purpose of training i.e. to have a better running experience, and the moment in which it was performed, is superseded and divorced by a singular focus on what 'the app will show'. The overreliance and isolated use of technology can therefore disaggregate "our identities into a contingently built up collection of skills" (Dreyfuss, 1995, p. 171). In essence, the app

may serve to dehumanise the athletic experience, reduce it to a series of technical representations (e.g. heart rates, distances, speeds), and remove us from holistic coach-athlete relationships.

To avoid a technologically influenced ontological crisis, Malpas (2000) argues that we need to consider our experiences in an existential sense such as 'being in love', being in the army', or being in a coach-athlete relationship. Such experiences evoke feelings, thoughts, and memories that are sensual, affective, relational, and human. From this perspective, technology such as performance analysis software can serve a useful function as a means of providing some understanding of lived experiences and connecting us to others. Nonetheless, other means of understanding athletic experience such as athlete diaries and reflective conversations with others who dwell in the moment (e.g. coaches) have much to offer those who wish to holistically understand their lived experiences. From this perspective Dreyfuss (1995, p. 26) states that technology is "not a problem for which there can be a solution". Rather the use of technology as the only means of understanding being is an "an ontological condition from which we can be saved". In this vain, we caution that watching a performance on a screen will be an incomplete and transformed imitation of an athletic lived experience, and thus should not be the only means of representing performance. We therefore urge coaches and others to be cautious in the face of a fetish pursuit of numbers and control that accompanies technological accounts of performance. Such representations have the potential to distort lived experience and dehumanise both the athlete and the coach. Instead, we urge coaches to view technology as one part of a more complete consideration of what it means to be an athlete and to be in coach-athlete relationships. Such holistic consideration may be positive for the fraternity of performance sport, and may also illuminate others in wider society who are involved in similar relationships e.g. teacher-pupil, practitioner-performer and mentor-mentee.

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